

audio~metrics

power amplifier

PW-100



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## **INTRODUCTION**

The "Audio-Metrics" PW100-A is a 50 watt, stereo power amplifier designed specifically for broadcast use. A rack mount cabinet, balanced inputs and specialized indicators and controls make the amplifier ideal for studio monitor applications.

Many "broadcast" monitor amplifiers fall short in the area of audio fidelity. Like all other units in the "Audio-Metrics" line, the PW100-A power amplifier has been designed with primary concern for sonic performance. In fact, the PW100-A may be the only broadcast amplifier which can rival high end equipment designed for the demanding consumer, "audiophile" market.

Circuitry includes the use of discreet components in the input stages and multiple output devices in conjunction with a large heat sink. Conservative component rating and true, state of the art design, combine to insure total accurate sound reproduction and dependable performance.

As broadcasters' concern for audio quality and the fidelity of home equipment increases, accurate sound monitoring is critical. The PW100-A will help broadcasters insure that their air signal is of the highest possible quality.

This manual continues on to describe hook-up techniques and operational instructions and also devotes space to a discussion of the specifications that audibly affect the sonic performance of the unit.

## **WARRANTY**

Radio Systems warrants for one year from date of purchase, parts and labor on any unit returned to us for repair. Please ship the unit prepaid with a note detailing the malfunction and reason for return. Repair and return of the unit will be made promptly. Within the warranty period, there is no charge for this service on units that show no sign of misuse or unauthorized alterations.

## CONNECTIONS

The diagrams on the opposite page illustrate hook-up options for balanced and unbalanced inputs in the mono and stereo operational modes. These diagrams, especially as they pertain to the variable aspect of ground terminations, are for reference purposes and some modification may be required for your particular situation.

Experimentation may be necessary to find connection schemes that avoid ground loops. Generally, ground wires should not be "double terminated". That is, ground should be floated on one side of the input cabling connection. The proper choice of chassis ground or circuit ground, both available on the rear of the PW100-A, may also affect and reduce any input hum, cross-talk or RFI pickup. Normally, these two ground points should be connected together.

Circuitry is such that a positive voltage applied to the + input terminal produces a positive voltage on the + (red) speaker terminal. It is important that the unused input terminals in unbalanced connections be connected to the ground terminals on the amplifier.

## CABLING

Two conductor, shielded wire should be used for balanced input connections. Single conductor shielded cable is acceptable for unbalanced connections.

Because the PW100-A output impedance is only a few milliohms, it is essential that heavy gauge speaker wire be used. This helps maintain the amplifier's high damping factor by reducing connecting wire interaction. We suggest 16 gauge wire for short runs and as large as 10 gauge wire for runs 50 feet and longer. The use of heavy gauge wire will have a major effect on perceivable bass reproduction, especially on large cone speakers.

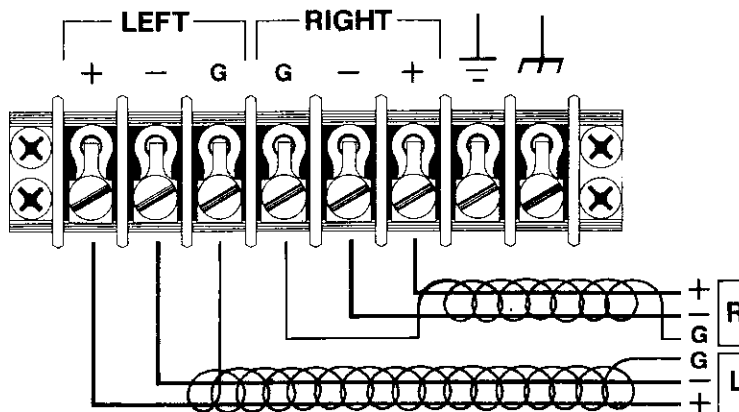
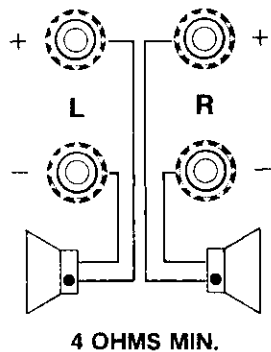
## MOUNTING

The PW100-A is designed for standard 19" rack cabinets. Caution should be taken to insure that the heat sink is kept clear to allow sufficient air-flow for cooling. Keep plastic away from the heat sink to avoid melting.

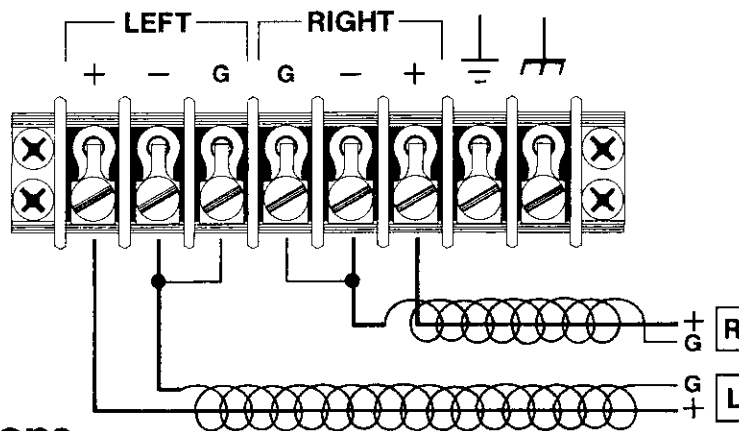
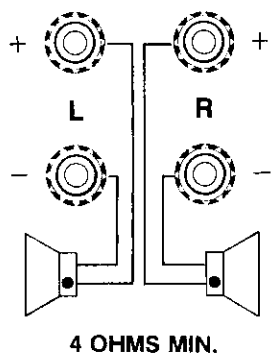
## OPERATION

Front panel controls of the PW100-A are straight-forward. The volume control is typically set at maximum unless input levels cannot be attenuated before connection to the power amplifier. The recessed balance control can be set to compensate for off-center monitoring positions.

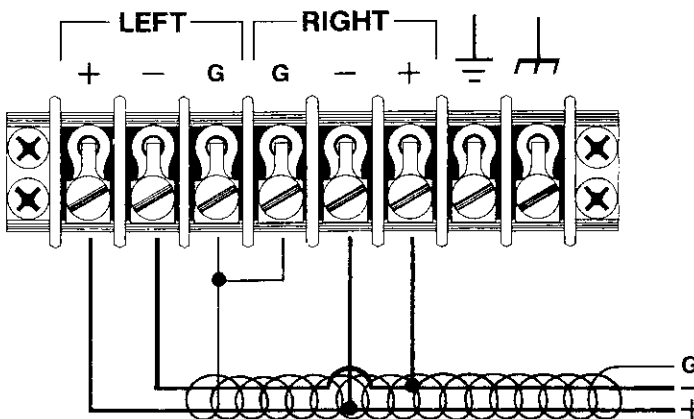
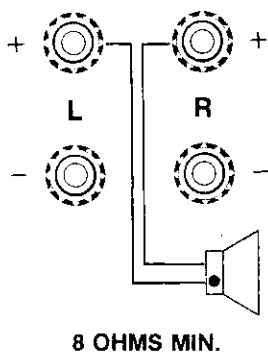
The PW100-A is equipped with peak level indicators to show both positive and negative clipping on both channels. These lamps can be especially useful when off-air monitoring a station using asymmetric modulation techniques. Additionally, some recorded music, especially percussion instruments, exhibit high asymmetry. Occasional flashes are not unusual with music with a high dynamic range. However, the amplifier should not be operated with frequent high clipping levels apparent.



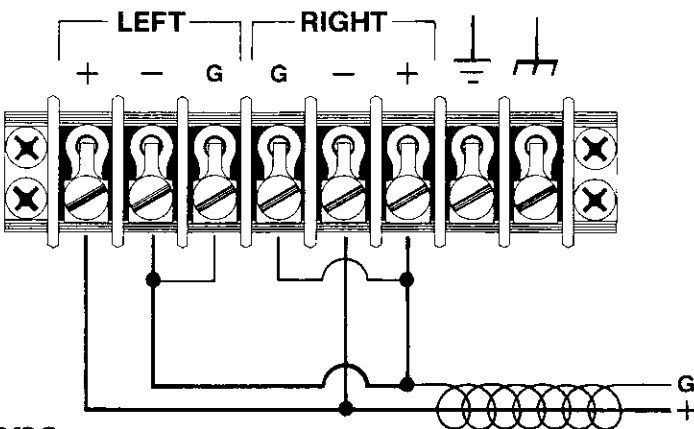
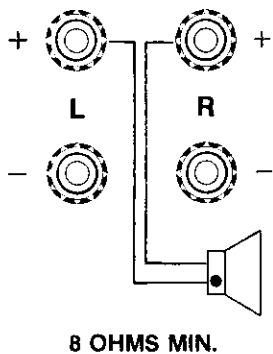
## Balanced/Stereo Connections



## Unbalanced/Stereo Connections



## Balanced/Mono Connections



## Unbalanced/Mono Connections

## CIRCUIT DESCRIPTION

The power supply is a conventional full wave dual supply. The power transformer T1, diode bridge DB, and capacitors C1 and C2 provide  $\pm 40$  volts. The primary of T1 is double fused. One fuse is on the rear panel and the other is internal for added protection in the event that too large a fuse is accidentally used in the external socket. Thermal cutout switch TC, which is mounted on the heat sink, is also connected in the primary of T1. In the event of heat sink overheating, TC will open and shut down the amp until the unit cools.

The input stage utilizes high speed op amp, A1, as a differential amplifier to provide a high Z active balanced input. This stage drives the input of the main amp, attenuated through the volume control.

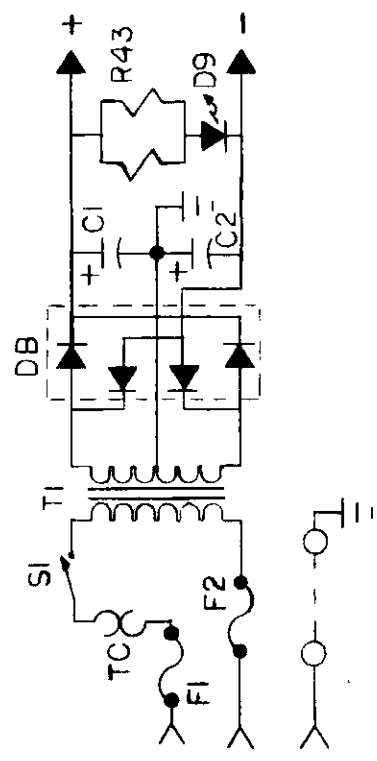
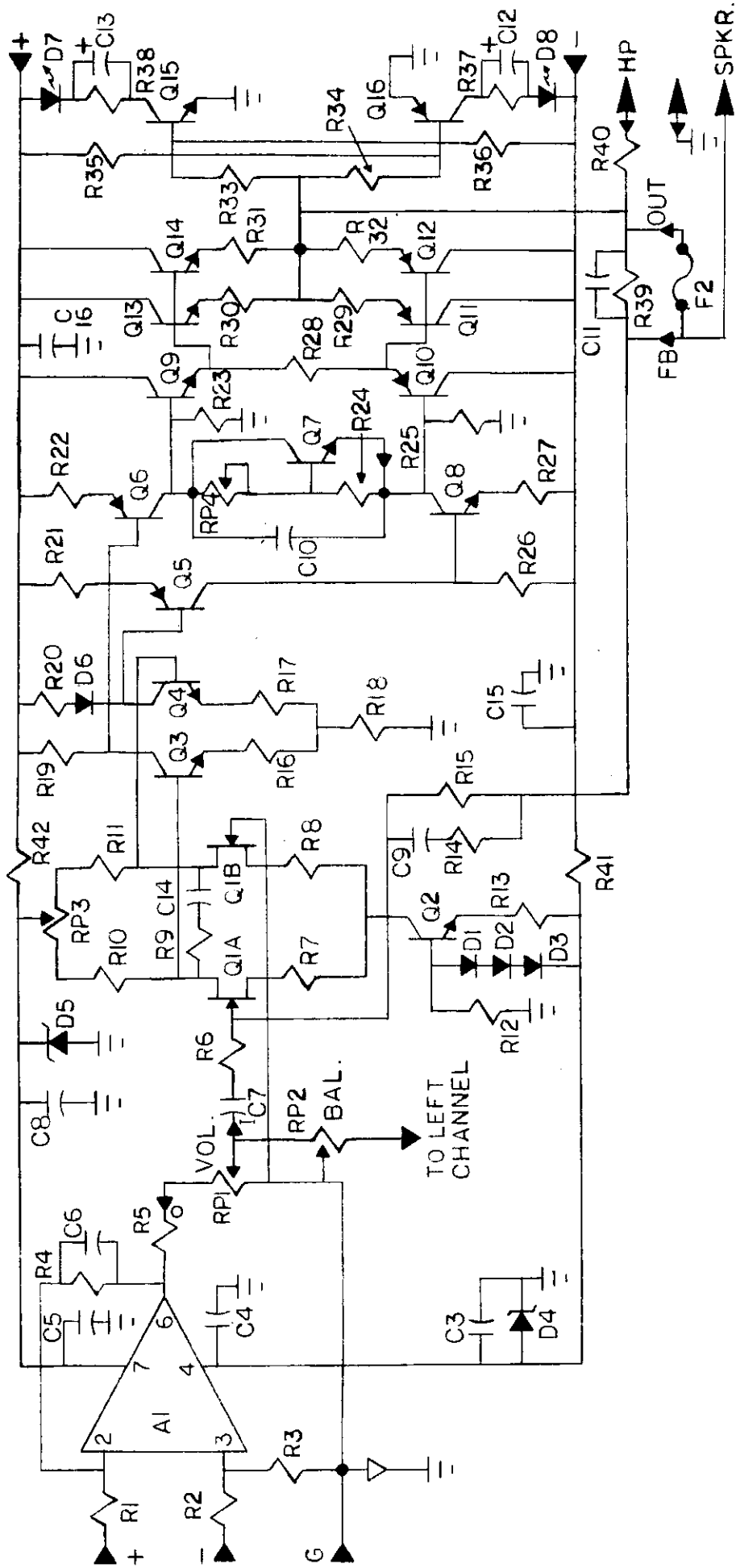
The first stage of the main amp is a dual J-fet, Q1. The gate of Q1B is tied to signal ground and the signal is fed to Q1A forming an internal inverting amplifier. The DC for Q1 is set by zener diodes D4 and D5. This assures bias stability with fluctuating power supply voltages. Current source stage Q2 sets operating currents for the entire amplifier. It also provides a high common mode resistance for Q1. To keep the slew rate high, all compensation is done at Q1 via R9 and C14. RP3 adjusts the DC offset at the output terminals.

Stage 2, comprised of Q3 and Q4, is also a differential stage. This maintains the balanced DC operation of stage 1 and provides additional voltage gain. The Q4 half of stage 2 is loaded by current mirror, Q5. Using a current mirror allows the driving of the output stages in a push-pull mode through Q8 and Q6.

Q7 is utilized as a VBE multiplier. RP4 adjusts idling current in the output stages to prevent crossover distortion. To prevent thermal runaway, Q7 is mounted on the heatsink. As the heatsink gets hot, the collector to emitter voltage of Q7 decreases, keeping the idling current below the turn on level of the output transistors.

The output stage, Q9 to Q14, is a full complementary darlington stage. Resistors R29 through R32 balance the load to the output transistors to prevent current hogging.

Overall feedback is taken from the output side of speaker fuse F2. This preserves the damping factor and also provides for short circuit protection. Because four high dissipation transistors are used along with adequate heat sinking, instantaneous current limiting circuitry is not needed. F2 provides adequate protection of both speakers and amplifier. For peak level indication, Q15 and Q16 are biased to turn on just before the output reaches the DC supply level. D7 and D8 will therefore light slightly before the onset of clipping.



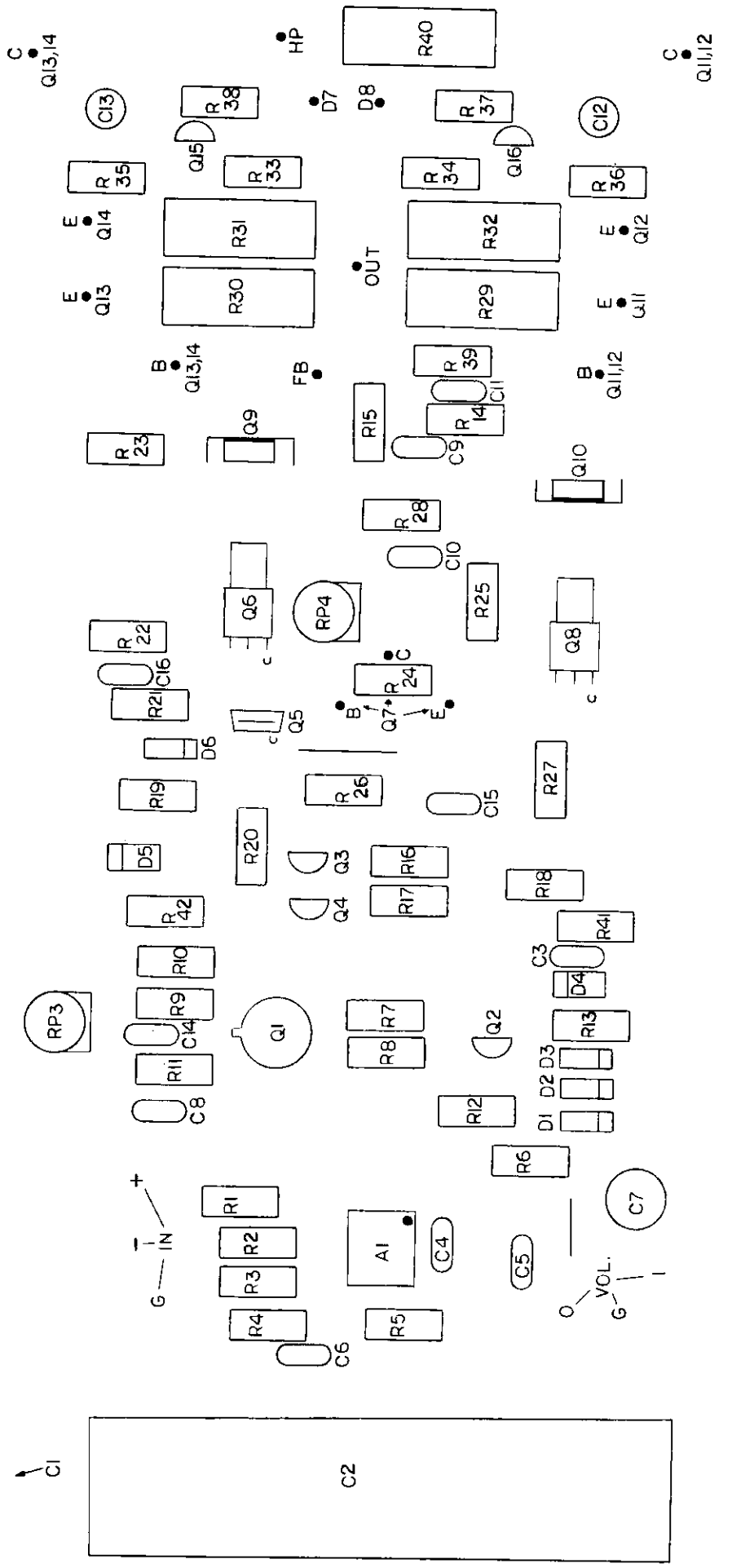
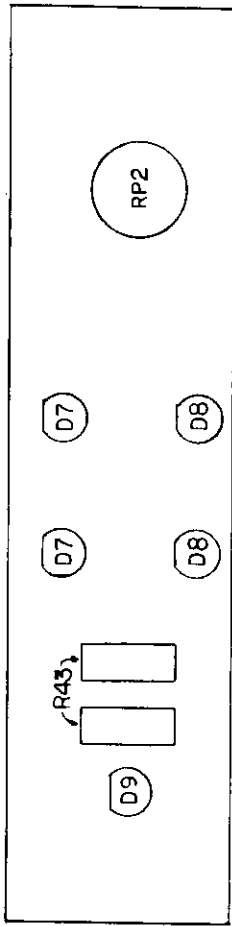
# PARTS LIST

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R1	10K	RP1	10K (vol)	A1	LM351N
R2	10K	RP2	10K (bal)	Q1	.2N3955A
R3	10K	RP3	100 (offset)	Q2	2N3904
R4	10K	RP4	10K (bias)	Q3	NB113EH
R5	100			Q4	NB113EH
R6	2K			Q5	MPSU57
R7	100			Q6	MPSU57
R8	100	C1	4700 50V	Q7	2N6037
R9	100	C2	4700 50V	Q8	MPSU07
R10	10K	C3	.1	Q9	2SC2528
R11	10K	C4	.1	Q10	2SA1078
R12	10K	C5	.1	Q11	2SA1076
R13	1300	C6	56pf	Q12	2SA1076
R14	100	C7	100	Q13	2SC2526
R15	56K	C8	.1	Q14	2SC2526
R16	100	C9	10pf	Q15	NB113EH
R17	100	C10	.1	Q16	NB123EH
R18	5.6K	C11	.1	F1	2A slo blo
R19	1500	C12	10 50V	F2	4A
R20	1500	C13	10 50V	F3	4A
R21	1500	C14	300pf	T1	F280U
R22	100	C15	.1		
R23	20K	C16	.1		
R24	22K				
R25	20K	D1	IN4148		
R26	1500	D2	IN4148		
R27	100	D3	IN4148		
R28	330	D4	IN4746		
R29	.2 2W	D5	IN4746		
R30	.2 2W	D6	IN4148		
R31	.2 2W	D7	LED (red)		
R32	.2 2W	D8	LED (red)		
R33	15K	D9	LED (grn)		
R34	15K	DB	PK20F		
R35	22K				
R36	22K				
R37	2.2K				
R38	2.2K				
R39	1000				
R40	470 2W				
R41	3000				
R42	3000				
R43	10K X 2				

Note: All resistor values are in ohms and are ½ watt, unless otherwise indicated.  
All capacitor values in microfarads unless otherwise indicated.





## SPECIFICATIONS

Output power	— 50 watts minimum sine wave continuous output per channel into 8 ohms from 20 Hz to 20 kHz. THD at any power level from 250 milliwatts to 50 watts is no more than .04%.
	— 65 watts minimum sine wave continuous output per channel into 4 ohms from 20 Hz to 20 kHz. THD at any power level from 250 milliwatts to 65 watts is no more than .05%.
	— 130 watts mono sine wave continuous output into 8 ohms from 20 Hz to 20 kHz. THD at any power level from 250 milliwatts to 130 watts is no more than .05%.
THD @1 kHz	— @ 50 watts 8 ohms .01%
	— @ 65 watts 4 ohms .01%
	— @130 watts mono 8 ohms .01%
Intermodulation distortion	— 250 milliwatts to rated power max. .05%
Frequency response	— $\pm .1$ dB 20-20 kHz $\pm 3$ dB 5 Hz-100 kHz
Hum and noise	— Greater than 100dB below 50 watts
Input sensitivity	— 1 volt for max. output
Voltage gain	— 28 dB
Input impedance	— 20K ohms balanced common mode rej. 60 dB min.
Damping factor	— 400 to 1 reference 8 ohms 20 Hz-20 kHz
Load rating	— 3 ohms or greater-resistive or reactive
Slew rate	— 50V/ $\mu$ sec.
Power bandwidth	— 5 Hz-40 kHz
Dynamic head room	— 2 dB
Clipping power	— 60 watts 8 ohms per channel 75 watts 4 ohms per channel
DC offset	— 15 mv. max.
Protection	— AC fusing Speaker fuse in feedback loop Heatsink thermal cutout

## **ON DISTORTION—The significance of specifications**

Any operation on a signal which alters it in an unwanted fashion is distortion. There are many types of distortions in an audio system, some of which are not ever labeled as such. For example, poor frequency response is a type of distortion.

Obviously, some types of distortion are worse than others. Lately, studies have been made to discover what types of distortion are the worst and at which levels they are noticeable. Probably, harmonic distortion is the least offensive of the big three: harmonic, intermodulation and transient. This is obvious for at least two reasons. One is that harmonics are high in frequency and the ear, being a low pass filter, tends to remove them. Experimentation with a function generator and a set of good headphones will prove that it is hard, if not impossible, to hear the difference between a 10 kHz sine and square wave. You would have to be part beagle to hear the 30 kHz third harmonic, let alone the 50 kHz fifth harmonic, etc., etc., etc. The other factor is that since all musical instruments and voices have copious amounts of harmonics, harmonic distortion would have to be severe, perhaps as high as 3%, to change the “voice” of an instrument.

On the other hand, intermodulation distortion does something quite different; it creates signals. If a device was handling a signal that had only 2 instruments, the sum and difference of the fundamental and all harmonics (known as the beat frequencies) of just two notes can generate dozens of extraneous signals. These beat frequencies would have no musical relationship to either of the original notes. This is audibly perceivable as bad sound.

Transient distortion occurs during fast signal transitions. If an amp depends exclusively on error correction (feedback or feedforward) for linearity, a given stage might overload during a fast transient. In this case, the error correction might not be there in time to fix it. This gives music a very unpleasant, harsh, grating sound.

The overall design concept of the PW100-A was to make an amplifier with good open loop characteristics—in this case, THD of .5%, and use feedback for improvement. High frequency devices used throughout keep phase shifts to a minimum, allowing for the use of very little compensation. This leads to high slew rates, 0 TIM distortion and immunity from capacitive load problems. In short, what goes in—comes out, with no additions, subtractions or multiplications.



